

Rob Miracle

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Qualifications

- Trainer, project manager, community manager, developer relations, social media, SEO
- Graphic, photo and video creation using Photoshop and other content creation tools
- Software programmer, mobile developer, web developer
- Familiar with various methodologies like ADDIE, Agile, Scrum, etc.
- Excellent interpersonal and communications skills
- Excellent troubleshooting skills
- Accurate, dependable, flexible and responsible, works well in a team or independent settings

Employment History

Corona Labs

Developer Relations Manager

04/2016 – Present

- Community manager for a mobile developer community including forums and social media
- Create training content such as text and video-based tutorials and announcements
- Product owner responsibilities including feature requests and bug reporting
- Sample app creation and maintenance
- API documentation and developer guides
- Part-time from 11/2012 – 04/2016, full-time until present

The McClatchy Company

Senior Digital News Trainer, Support Developer

03/2005 – 04/2016

- Train reporters, editors, photographers and programmers on using a custom content management system in person, via WebEx, or phone/email
- Collaborate between various stakeholders, subject matter experts to create training content
- Manage training staff and schedules
- Project management of the rollout of a custom CMS to 30 media companies nationwide (twice)
- Create and maintain websites using HTML5, JavaScript, CSS in a custom CMS
- Create custom Linux shell scripts, perl scripts and others to query MySQL and Postgress databases
- Apache configuration and on-call system administration

Self Employed

Professional Photographer

12/2001 – 03/2005

- Ran a small, successful event photography business
- Created a custom photography content management system with Apache, MySQL and PHP
- Skilled with Adobe Photoshop and photo management tools

iEntertainment Network, Multi-Player Games Network

Director of Internet Development

11/1992 – 12/2001

- Created online games for the Internet using C, Java and PHP
- Maintained the companies Unix based network including Apache web servers, MySQL databases
- System programmer who designed, built and maintained customer billing and authentication system
- Programmer for massive multi-player game servers
- Managed a small team of programmers working on hosted solutions
- Updated the company's website with HTML and JavaScript

University of Louisville

Network Engineer, Academic Consultant

05/1986 – 11/1992

- Project manager and budget manager for campus wide local area network implementations
- Installed, maintained and managed local area networks for administrative departments as well as student labs
- Primary resource for supporting Unix workstations campus wide
- Student employee manager
- Academic consultant for faculty on desktop application support, mini-computer and mainframe application support such as SAS

Jefferson Community College

System Programmer

03/1985 – 05/1986

- Computerized the campus – Completed in less than a year
- System programming and application programming
- Created communications between the schools DEC VAX-11/780 and the University of Kentucky's IBM mainframe
- System administrator for the system
- Developed custom test grading software

Education and Professional Training

Eastern Kentucky University

Bachelors of Business Administration – Computer Information Systems (BBA)

12/1984